THE SHIFTING OF PRIVACY AND PROPERTY

FIELD GUIDE

A SHIFT IS COMING.

VIRTUAL AND MATERIAL ENTITIES ARE MELTING TOGHETER. WE ARE LIVING IN A MIXED REALITY.

WITHIN THIS MIXED REALITY WE TAKE A CLOSER LOOK AT THE SHIFTING OF PRIVACY AND PROPERTY.

WE CREATE SEVEN FIELDS BASED ON THOSE TWO TERMS. IN EACH FIELD WE DEFINE ONE OR MORE SHIFTINGS.

A SHIFTING GENERATES A QUESTION, AN URGENCY, **WHAT WILL BE THE IMPACT OF THIS SHIFTING?**

WE DON'T CLAIM TO HAVE ANSWERS TO ALL THESE QUESTIONS. IT IS AN ANALYSIS AND INVESTIGATION OF OUR SOCIETY, THE SHIFTS IT WITNESSES, AND THE POSSIBLE EVOLUTION. IT IS UP TO EACH INDIVIDUAL TO DECIDE ON WHAT VIEW TO TAKE.

I

SHARING ECONOMY
        \\ NO PROPERTY
        \\ ABUSE

FIELD \\ **SHARING ECONOMY**

SHIFTING BORDER\\ **NO PROPERTY**

URGENCY \\ **FEELING AT HOME?**

SHARING ECONOMY IS AN ECONOMIC MODEL NO LONGER BASED ON PROPERTY, BUT ON USING PRODUCTS AND KNOWLEDGE. ACCESSING INSTEAD OF POSSESSING.

OUR PROPERTIES ARE TAKEN AWAY, WE BEGIN TO SHARE EVERYTHING BY BEING PART OF A BIGGER COMMUNITY.

OWNING A HOUSE IS NOT AN OPTION ANYWMORE, WE HAVE TO SHARE A SHOWER FOR EXAMPLE IN ORDER TO GET ACCESS TO A BED.
SO WHAT IF WE DON'T OWN ANYTHING ANYMORE, NOT EVEN A HOUSE, **WHERE CAN WE FEEL AT HOME?**

\\ LOVE HOTEL \\

IN JAPAN SHARING ECONOMY AND SHARED SPACES WERE ADOPTED A FEW YEARS AGO. JAPAN DEALS WITH OVERPOPULATION, THERE IS NO SPACE LEFT. THE CONSEQUENCE IS THAT APARTMENTS ARE BECOMING REALLY SMALL. THE SMALLEST APARTMENTS ARE NOT BIGGER THAN A CLOSET WITH A BED AND A SINK. THEREFORE JAPANESE GO OUTDOORS FOR A LOT OF DAY TO DAY ACTIVITIES, EVEN FOR AN INTIMATE MOMENT WITH THEIR PARTNER. IN SO CALLED LOVE HOTELS.
A LOVE HOTEL IS AN ACCUMULATION OF SMALL BEDROOMS WHERE ANONIMTY AND PRIVACY ARE GUARANTEED. THE TEMPORALITY IS ALSO AN IMPORTANT ASPECT. GUESTS CAN CHOSE BETWEEN REST OR STAY. WHEN YOU CHOOSE REST, YOU GET A ROOM FOR A HOURS, WHEN YOU CHOOSE STAY YOU GET A ROOM FOR A WHOLE NIGHT.
GOING OUT TO EAT IS ALSO A MUCH APPRECIATED PRACTICE. BUT WHEN JAPANESE GO OUT FOR DINNER THEY LIKE TO HAVE THE IMPRESSION OF COOKING THEMSELVES (EX: "GOURMETTEN").
AND WHEN TYEH GO OUT FOR DRINKS WITH FRIENDS, THEY PREFER COSY SALONS TO BIG CROWED PUBS. THEY WANT TO HAVE THE IMPRESSION OF "BEING AT HOME".
HERE IN EUROPE WE HAVE A WHOLE OTHER WAY OF LIVING. WE HAVE EVRYTHING AT HOME, WE OWN A WASHING MACHINE, WE WANT TO BUY A HOUSE WITH A BIG LIVING ROOM AND THREE BEDROOMS FOR THE CHILDEREN. BUT AFTER 20 YEARS HALF OF THE HOUS IS EMPTY. OUR HOUSES ARE TOO BIG, WE OWN WAY TOO MUCH. DO WE HAVE TO LOOK AT THE JAPANESE WAY OF LIVING?

\\ DOMESTICITY \\

NOT TO BE CONFUSED WITH 'HOME' , DOMESTICITY MAKES A ROOM MORE COMFORTABLE AND WARMER. WHILE 'FEELING YOURSELF AT HOME' IS LESS CLEARLY DEFINED AND DIFFERENT FOR EVERYONE.
DOMESTICITY CAN BE LINKED WITH A CERTAIN PLACE ON EARTH LIKE A SPECIFIC MEMORY OR A CAT. IT CAN ALSO BE SEEN APART FROM A GEOGRAPHICAL POINT. A PERSON, A MEMORY, AN OBJECT OR A HABIT CAN CARRY DOMESTICITY. BUT NOW EVEN THE INTERENT CAN BRING THE FEELING OF DOMESTICITY.

\\ AUTHETICITY \\

THE AIM TO PRESERVE AND REVEAL THE AESTHETIC AND HISTORIC VALUE OF A MONUMENT OR LANDMARK. IT'S BASED ON REPSECT FOR ORIGINAL MATERIAL AND AUTHENTIC DOCUMENTS.

**\\ NOMAD **

PEOPLE OR GROUP THAT HAS NO PERMANENT STAY PLACE BUT MOVES ABOUT FROM PLACE TO PLACE, USUALLY SEASONALLY AND OFTEN FOLLOWING FOOD SUPPLY.

**\\ TEMPORARY USERS **

A GROUP OF INDUVIDUALS WHO USE A SPACE ONLY A CERTAIN PERIOD OF TIME. WHEN THEY DEPART TO ANOTHER SPACE, THIS SPACE IS NOT USED AND WILL BECOME EMPTY AND USELESS. EXAMPLES OF THOSE GROUPS ARE: STUDENTS, TOURISTS, GYPSIES, BUREAUCRATS…

**\\OPEN-SOURCE MODEL **

A DECENTRALIZED SOFTWARE DEVELOPMENT MODEL THAT ENCOURAGES OPEN COLLABORATION. A MAIN PRINCIPLE OF OPEN-SOURCE SOFTWARE DEVELOPMENT IS PEER PRODUCTION, WITH PRODUCTS SUCH AS SOURCE CODE, BLUEPRINTS AND DOCUMENTATION FREELY AVAILABLE TO THE PUBLIC. (WIKIPEDIA)

II

SHARING ECONOMY
        \\ NO PROPERTY
        \\ ABUSE

FIELD \\   **SHARING ECONOMY**

SHIFTING BORDER\\   **ABUSE**

URGENCY \\   **BEARABLE?**

SHARING ECONOMY IS AN ECONOMIC MODEL, NO LONGER BASED ON PROPERTY, BUT ON USING PRODUCTS AND KNOWLEDGE. ACCESSING INSTEAD OF POSSESSING.

THE ORIGINAL IDEA OF SHARING ECONOMY IS THAT EVERYONE SHARES WHAT HE OWNS. BUT THE SYSTEM CAN EASILY BE ABUSED AND EXPLOITED. THAT ENDS IN A CAPITALISTIC VERSION OF SHARING ECONOMY WHERE YOU STILL HAVE A FEW PEOPLE ON TOP.

THIS EVOLUTION IS BECOMING **UNBEARABLE**. FEWER PEOPLE OWNS MORE AND FOR A LONGER TIME, SO IT'S NOT AVAILABLE FOR OTHERS.

\\ GENTRIFICATION \\

A TERM USED TO INDICATE THE UPGRADING OF A NEIGHBORHOOD OR DISTRICT IN THE SOCIAL, CULTURAL AND ECONOMIC FIELDS. THE REVALUATION OF THE DISTRICT IS ACCOMPANIED BY AN INCREASE IN THE PRICES FOR REAL ESTATE.

\\ DISNEYFICATION \\

THE PROCESS WHERE AN AREA HAS MORE AND MORE CHARACTERISTICS OF AN AMUSEMENT PARK. A NEW PLACE IS CREATED WHERE PEOPLE HAVE TO EXPERIENCE A PERFECT VERSION OF REALITY. IT'S EASY TO UNDERSTAND AND HAS A SAFE FEELING FOR EVERYONE. PROBLEMS SUCH AS DECAY, POVERTY DO NOT EXIST IN THIS WORLD, THE ENVIRONMENT IS SET UP IN SUCH A WAY THAT PEOPLE'S CONSUMPTION BEHAVIOR IS STIMULATED. (JOOSTDEVREE.NL)

\\ TOURIST GAZE \\

AN UNDERSTANDING ON HOW THE TOURIST BEHAVE BY THE REGULATION OF THE CULTURE. THUS, RATHER THAN BEING 'OUT OF PLACE' A PERSON MAY BE REGULATED BY THE GAZE OF OTHERS SO THEY MAY EMBODY THE CULTURE OF DIFFERENCE. (YAHOO)

\\ ENCLAVE TOURISM \\

ENCLAVE TOURISM IS TOURISM IN DESTINATIONS WHERE TOURIST ACTIVITIES ARE PLANNED AND CONGREGATED IN ONE SMALL GEOGRAPHIC AREA, IN ORDER TO ALLOW THE TOURISTS TO EXPERIENCE THE ENTIRETY OF THEIR TRAVEL INTENTIONS WITHOUT HAVING TO TRAVEL FAR OUT INTO REMOTE AREAS OF THE HOST COUNTRY. (ANSWERS.COM)

\\ SITE SACRALISATION \\

CONSTANTLY COLLECTING AND COMPARING SYMBOLS OR TOURIST 'SPOTS' BY MEANS OF ENDLESS PHOTOGRAPHIC REPRODUCTION.

\\ MENTAL MAPPING \\

UNDERSTANDING CITIES THROUGH RECOGNIZABLE ELEMENTS THAT PROVIDES LEGIBILITY AND EMOTIONAL SECURITY OF BEING IN FAMILIAR TERRITORY USING PATHS, EDGES, DISTRICTS, NODES AND LANDMARKS.

\ PSYCHOGEOGRAPHY \\

AN EXPLORATION OF URBAN ENVIRONMENTS THAT EMPHASIZES PLAYFULNESS AND "DRIFTING".
(WIKIPEDIA)

\\ SLAVE CITY (AVL) \\

A SINISTER DYSTOPIAN PROJECT WHICH IS VERY RATIONAL AND EFFICIENT. VALUES, ETHICS,AESTHETICS, MORAL,FOOD, ENERGY, ECONOMICS, ORGANIZATION, MANAGEMENT AND MARKET ARE TURNED UPSIDE-DOWN, MIXED AND REFORMULATED AND DESIGNED INTO A TOWN OF 200.000 INHABITANTS. THESE 'INHABITANTS' WORK FOR SEVEN HOURS EACH DAY IN OFFICE JOBS AND SEVEN HOURS IN THE FIELDS OF INSIDE THE WORKSHOP, BEFORE BEING ALLOWED THREE HOURS OF RELAXATION BEFORE THEY SLEEP FOR SEVEN HOURS. SLAVECITY IS THE FIRST 'ZERO ENERGY' TOWN; IT IS A GREEN TOWN WHERE EVERYTHING IS RECYCLED AND A CITY THAT DOES NOT SQUANDER THE WORLD'S RESOURCES. (ARCHDAILY)

III

DIGITALISATION

    \\ TAKE – OVER

    \\ AMAZONIFICATION

FIELD \\ **DIGITALISATION**

SHIFTING BORDER\\ **TAKE - OVER**

URGENCY \\ **DEPENDENT ON**
COMPUTER

THE WORLD BECOMES MORE AND MORE DIGITALIZED. WE SPEND ALL OUR TIME ONLINE WITHOUT REALIZING THAT THE COMPUTER IS TAKING OVER OUR LIFES.
AUTOMATIZATION IS A BIG PART OF OUR ECONOMY AND IT'S GROWING EVERYDAY.

WE RELY ON THE COMPUTER, EVEN FOR OUR EVERYDAY LIFE. WE ARE LOSING KNOWLEDGE AND SKILLS BY LETTING A MACHINE EXCUTE EVERY TASK FOR US.

WHAT ARE THE CONSEQUENCES FOR HUMAN KIND?
HOW FAR CAN WE GO?

\\ MIXED REALITY \\

MIXED REALITY IS THE MERGING OF THE VIRTUAL AND THE MATERIAL WORLDS. IT'S A HYBRID WORLD WHERE PHYSICAL AND DIGITAL OBJECTS INTERACT WITH EACH OTHER. IT CREATES NEW ENVIRONMENTS IN THE BOTH EXISTING WORLDS.

\\ INTERNET OF THINGS \\

A NETWORK OF INTERNET-CONNECTED OBJECTS ABLE TO COLLECT AND EXCHANGE DATA USING EMBEDDED SENSORS. (BUSINESSINSIDER.COM)

\\ GAMIFICATION \\

THE PHENOMENON WHERE GAME ELEMENTS ARE APPLIED IN OUR MATERIAL WORLD. EXAMPLES: SWARM, CUSTOMERS CARD, SAVING AIRMILES…

\\ CLOUD COMPUTING \\

THE PRACTICE OF GIVING AWAY THE STORAGE, MANAGING AND PROCESSING OF DATA TO A NETWORK OF SERVERS ON THE INTERNET RATHER THAN ON LOCAL SERVERS.

\\ BLOCKCHAIN \\

CONTINUOUSLY GROWING LIST OF RECORDS, CALLED BLOCKS, WHICH ARE LINKED AND SECURED USING CRYPTOGRAPHY. BY DESIGN, BLOCKCHAINS ARE INHERENTLY RESISTANT TO MODIFICATION OF THE DATA. (WIKIPEDIA)

IV

DIGITALISATION

\\ TAKE – OVER

\\ AMAZONIFICATION

THE WORLD BECOMES MORE AND MORE DIGITALIZED. WE SPEND ALL OUR TIME ONLINE WITHOUT REALIZING THAT THE COMPUTER IS TAKING OVER OUR LIFES.

AMAZONIFICATION IS THE PHENOMENON WHERE EVERYTHING IS THUS FAR DIGITALIZED THAT THE LOGIC IS NOT PERCEPTIBLE ANYMORE FOR HUMANS.
IT'S A SYSTEM BASED ON ALGORITMS TO MAXIMALIZE PRODUCTION BY CLASSIFYING THINGS IN A MORE EFFICIENT WAY BASED ON USERS DATA.

NOWADAYS AMAZONIFICATION IS MAINLY A DIGITAL PHENOMENON BUT IT'S COMING TO OUR MATERIAL WORLD. **WHAT WILL HAPPEN IF WE EXTEND THIS SYSTEM ON THE WAY WE LIVE AND BUILT?**

\\ AMAZONIFICATION \\

COMPUTER SYSTEM THAT AMAZON INVENTED. IT'S BASED ON ALGORITHMS, USED TO CLASSIFY THINGS IN A MORE EFFICIENT WAY TO MAXIMALIZE PRODUCTION. THE SYSTEM IS BASED ON THE GATHERING OF USERS DATA. THE ALGORITHM MAKES THE FINAL OUTPUT.

\\ ALGORITHM \\

A MATHEMATIC FORMULE, THAT CAN ORGANISES DATA AND CAN WORK AUTONOMOUS.

\\ AUTOMATION \\

AN ELEKTRONICA DEVICE THAT REMPLACE AN ACTION OF THE HUMAN.

\\ ARTIFICIAL INTELLIGENCE \\

THE CONCEPT OF MACHINES ACCOMPLISHING TASKS WHICH HAVE HISTORICALLY REQUIRED HUMAN INTELLIGENCE. COMPLETING VERY SPECIFICS TASKS LIKE NAVIGATING A VEHICLE, TRADING STOCKS. (SEEKINGALPHA.COM)

\\ MACHINE LEARNING \\

THE PROCESS OF BUILDING MACHINES WHICH CAN ACCESS DATA, APPLY ALGORITHMS TO THIS DATA, AND THEN TRAIN THEMSELVES TO DEDUCE VALUABLE INSIGHTS BASED ON THESE UNDERLYING DATASETS. (SEEKINGALPHA.COM)

V

PRIVACY

\\ VOLUNTARILY

\\ CURRENCY

PRIVACY IS A PROPERTY, AN INTELECTUAL PROPERTY THAT CAN BE MATERIALIZED. YOU CAN GET YOUR PRIVACY BY OWNING SOMETHING (EX: HOUSE).

NOWADAYS WE SHARE A LOT ON INTERNET, SOCIAL MEDIA IS EVERYWHERE. WE SHARE WHO WE ARE, WHERE WE ARE AND WHAT WE DO.
WE ARE GIVING OUR PRIVACY AWAY AND WE DO IT DELIBERATLY.

WHAT IF WE TRANSLATE THAT WAY OF DEALING WITH PRIVACY ON OUR MATERIAL WORLD? **WHAT WILL HAPPEN WHEN WE ARE GIVING UP OUR PRIVACY AND WITH IT EVERYTHING WE OWN?**

\\ HYPERCONNECTIVITY \\

THE STATE OF BEING CONSTANTLY CONNECTED TO PEOPLE AND SYSTEMS THROUGH DEVICES SUCH AS SMARTPHONES, TABLETS AND COMPUTERS – AND SOMETIMES THROUGH SOFTWARE THAT ENABLE AND PROMOTE CONSTANT COMMUNICATION. (COLLINSDICTIONARY.COM)

\\ PARASITE \\

A PERSON WHO RECEIVES SUPPORT, ADVANTAGE, OR THE LIKE, FROM ANOTHER OR OTHERS WITHOUT GIVING ANY USEFUL OR PROPER RETURN, AS ONE WHO LIVES ON THE HOSPITALITY OF OTHERS. (DICTIONARY.COM)

\\ SOCIAL NETWORK \\

RECIPROCITY BETWEEN PEOPLE

VI

PRIVACY

\\ VOLUNTARILY
\\ CURRENCY

PRIVACY IS A PROPERTY, AN INTELECTUAL PROPERTY THAT CAN BE MATERIALIZED. YOU GET YOUR PRIVACY BY OWNING SOMETHING (EX: HOUSE).

BESIDES THE FACT THAT WE VOLUNTARILY GIVE PERSONAL INFORMATION AWAY ON SOCIAL MEDIA, SOMETIMES WE ARE ALSO FORCED TO DO IT.
SOME WEBSITES ARE UNACCESSIBLE IF YOU DON'T ACCEPT THEIR "TERMS AND CONDITIONS" OR IF YOU DON'T AGREE WITH THE USE OF COOKIES. IN ONE SECOND ALL OUR PERSONAL INFORMATION AND RIGHTS ARE TAKEN AWAY FROM US WITHOUT KNOWING WHAT WE EXACTLY LOSE AND WHO WILL GET ACCES TO IT.
PRIVACY IS THE NEW ONLINE CURRENCY.

THE GATHERING OF ALL THIS INFORMATION LEADS TO THE "FILTERBUBBLE". WE ONLY GET TO SEE SPECIFIC AND SELECTIVE INFORMATION, ADVERTISEMENT ETC ONLINE.
WHAT WILL THE SOCIETY LOOK LIKE IF EVERYTHING BECOMES ORGANIZED ACCORDING TO PREFERENCES AND ACTIONS?

\\ECHO CHAMBER \\

ANALOGOUS TO AN ACOUSTIC ECHO CHAMBER WHERE SOUNDS REVERBERATE IN A HOLLOW ENCLOSURE. AN ECHO CHAMBER IS A METAPHORICAL DESCRIPTION OF A SITUATION IN WHICH INFORMATION, IDEAS, OR BELIEFS ARE AMPLIFIED OR REINFORCED BY COMMUNICATION AND REPETITION INSIDE A DEFINED SYSTEM

\\ PARASITE \\

A PERSON WHO RECEIVES SUPPORT, ADVANTAGE, OR THE LIKE, FROM ANOTHER OR OTHERS WITHOUT GIVING ANY USEFUL OR PROPER RETURN, AS ONE WHO LIVES ON THE HOSPITALITY OF OTHERS. (DICTIONARY.COM)

\\ TERMS AND CONDITIONS \\

SPECIAL AND GENERAL ARRANGEMENT, RULE, REQUIREMENTS, STANDARDS ETC. FORMING INTEGRAL PARTS OF A CONTRACT OR AGREEMENT. (THELAW DICTIONARY)

VII

SMART CITY

\\ OPTIMALIZATION

FIELD \\	**SMART CITY**
SHIFTING BORDER\\	**OPTIMALIZATION**
URGENCY \\	**LIMIT?**

A SMART CITY IS A CITY WHERE DATA, PERSONAL INFORMATION , HABITS AND MOVEMENT IS GATHERED BY ALL APPLIANCES YOU USE. THIS DATA IS USED TO MAKE THE SOCIETY MORE EFFICIENT.
THE FIRST AIM OF A SMART CITY IS TO OPTIMALIZE THE WAY OF LIVING. WHAT'S THE LIMIT OF THAT OPTIMALIZATION?

THE SMART CITY HAS POSITIVE CONCEQUENCES: WE CAN GET MORE AND FASTER WITHOUT ANY EXTRA EFFORT.
BUT IS IT AN ADDED VALUE FOR EVERYBODY?
WHERE IS THE LIMIT?
IS THERE A RISK THAT HUMAN RIGHTS WILL BE JEOPARDIZED?

\\ SMART CITY \\

AN URBAN AREA THAT USES DIFFERENT TYPES OF ELECTRONIC DATA COLLECTION SENSORS TO SUPPLY INFORMATION USED TO MANAGE ASSETS AND RESOURCES EFFICIENTLY. (WIKIPEDIA)

\\ CITY OF BITS \\

ENTERTAINING, CONCISE, AND RELENTLESSLY PROBING, CITY OF BITS IS A COMPREHENSIVE INTRODUCTION TO A NEW TYPE OF CITY, AN INCREASINGLY IMPORTANT SYSTEM OF VIRTUAL SPACES INTERCONNECTED BY THE INFORMATION SUPERHIGHWAY. (MITPRESS.MIT.EDU)

\\ MAXI CAPSULE HOTEL LUXUS \\

A HOTEL ROOM INSPIRED BY THE JAPANESE CAPSULE WHICH PUTS FORWARD IDEAS AND FUNCTIONS FOR SO CALLED TRANSITIONAL SPACES WHICH DIFFER FROM THE USUAL: RATHER THAN ANONYMOUS AND SOMEWHAT ABANDONED PLACES THEY ARE MADE MORE INTRIGUING WITH FORMS AND COLORS WHICH STIMULATE THE SENSES, EMOTIONS AND IMAGINATION. (DOMUSWEB.IT)

\\ SHORTCUT \\

A METHOD OR MEANS OF DOING SOMETHING MORE DIRECTLY AND QUICKLY THAN AND OFTEN NOT SO THOROUGHLY AS BY ORDINARY PROCEDURE. (MERIAM WEBSTER.COM)

THE INFLUENCE OF THE DIGITAL WORLD ON OUR MATERIAL WORLD IS INCREASING EVERY DAY.

THESE DAYS ONE OF THE BIGGEST ISSUE ONLINE IS THE FACT THAT WE ARE GIVING OUR PRIVACY AWAY, WE ARE NOT THE ONLY OWNERS OF OUR OWN LIFE ANYMORE. WE ARE FORCED TO SHARE THINGS.

WE THINK IT'S CRUCIAL TO KNOW WHAT IMPACT THIS WILL HAVE ON OUR MATERIAL WORLD AND MORE SPECIFICLY ON OUR BUILT ENVIRONMENT.

WILL WE HAVE TO TAKE EVERYTHING DOWN AND START WITH A BLANK PAGE OR CAN WE ADAPT THE ARCHITECTURE WE HAVE NOW? HOW WILL THE ABUSE OF SHARING ECONOMY AFFECTS ARCHITECTURE AND THE CITY? AND WILL WE FIND DOMESTICITY IN OUR NEW WAY OF LIVING?

Yvonne van der Poel

Maarten Moens

Sivard Brémaud

Jeanne Vancoppenolle

horn of plenty for recycling.
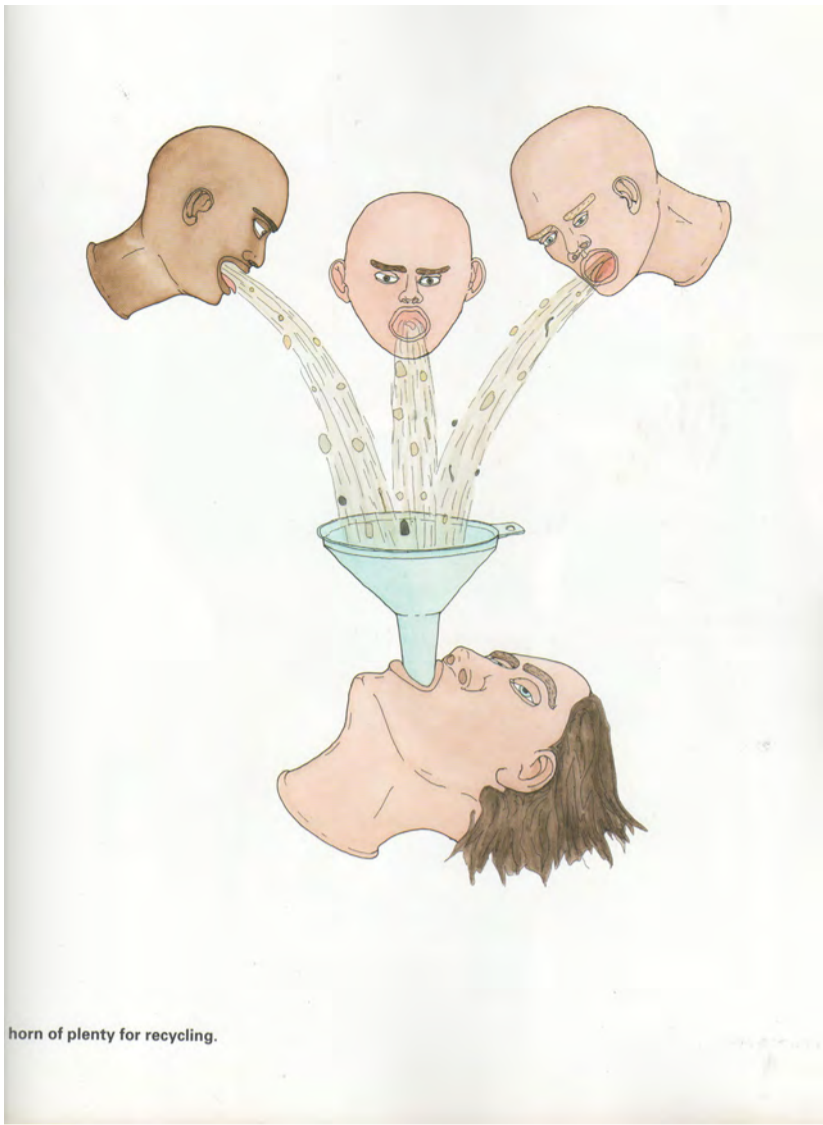
Atelier van Lieshout, 2007

Kevin Wilson,The echochamber of pol. rabble, 2016

DE- MATERIALIZATION IS FREEDOM AND MOTION; OBJECTS MELD WITH AND BECOME THE BODY, PORTABLE AND LIGHT.

P. M. Echavarria, Portable Architecture, 2005
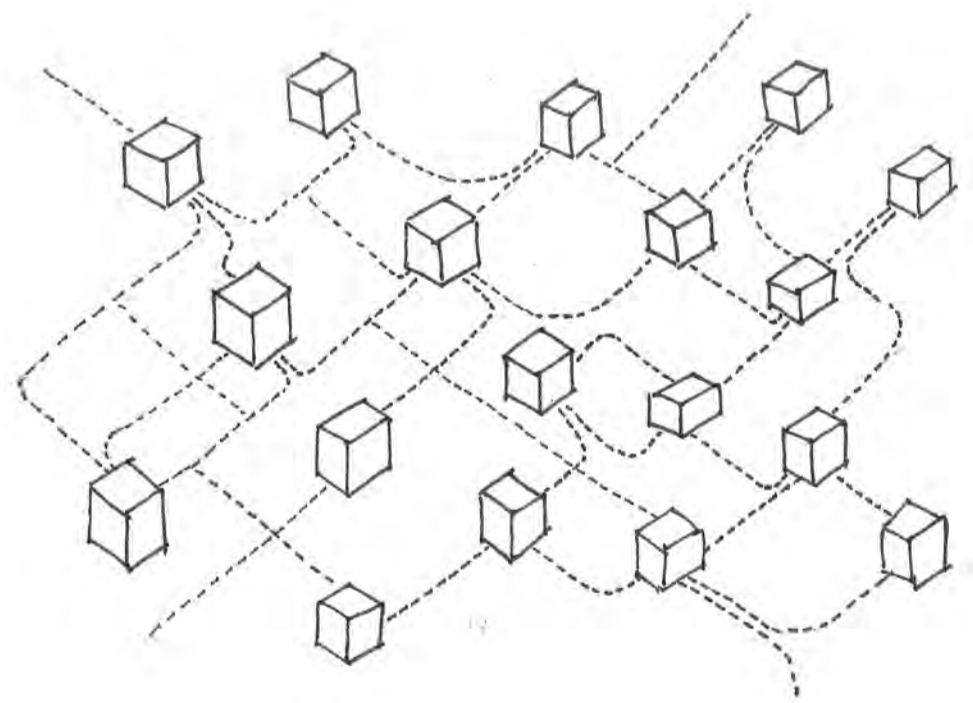
Jeanne Vancoppenolle, eigen werk, 2017
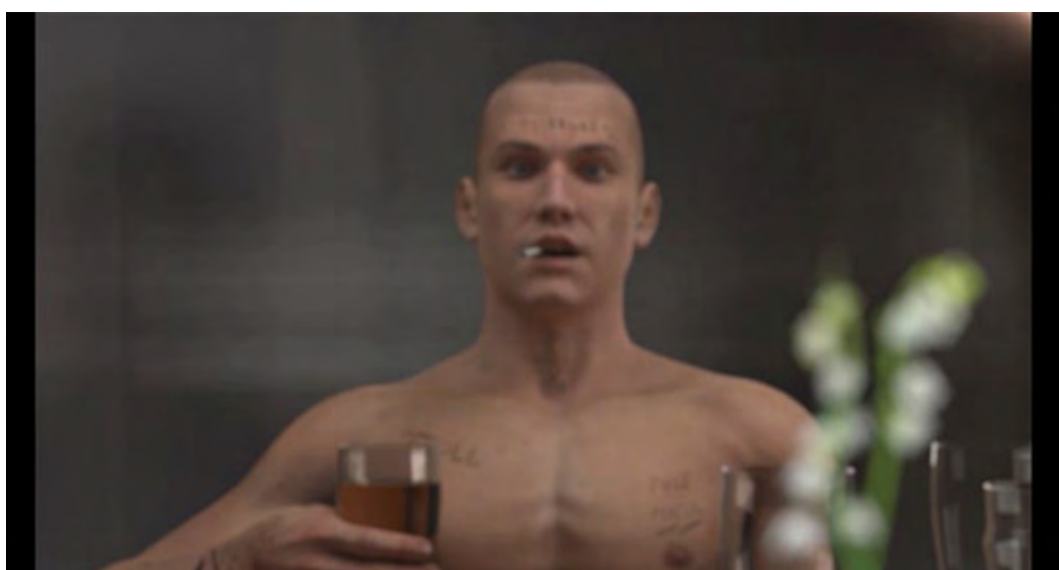
Ed Atkins, Ribbons, 2014

Austin Hargave, Homeless, 2014
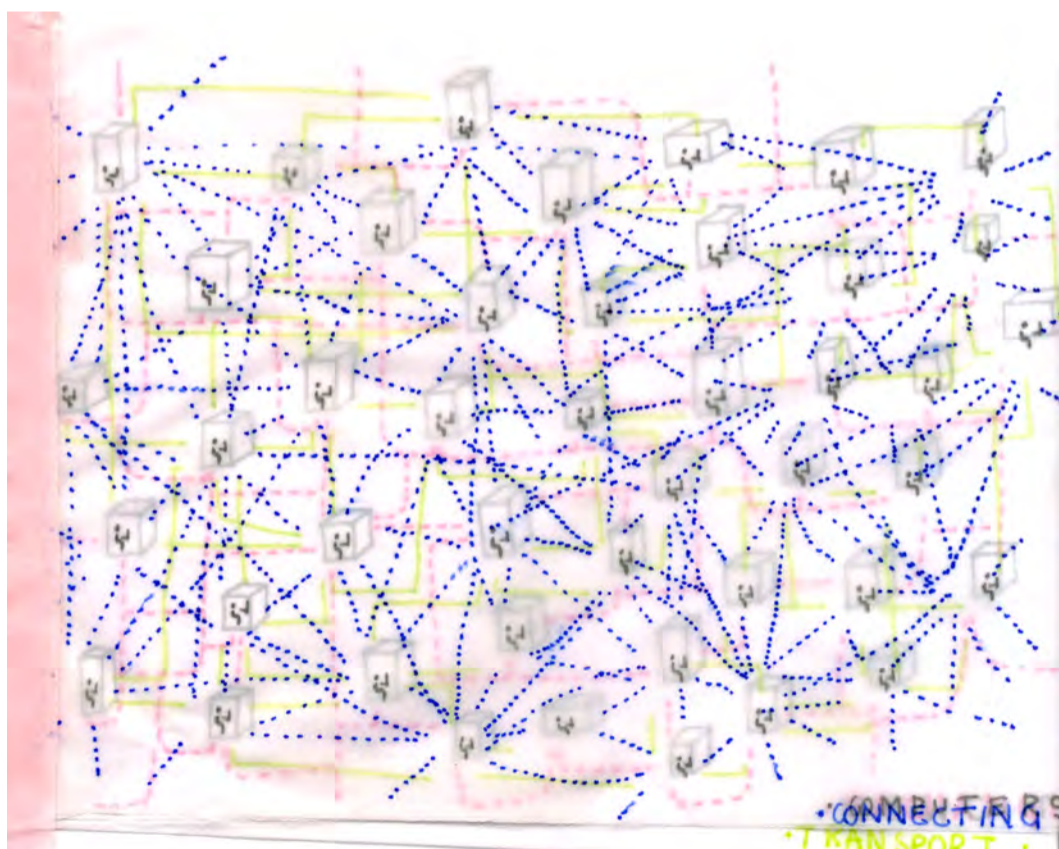
Jeanne Vancoppenolle, eigen werk, 2017

Mircea Cantor, Shortcuts, 2014

Archizoom, Non stop city, 1960

Love Hotel, 2014

Michael Rakowitz, paraSITE-Shelters, 2014

Rob Voerman, Tarnung, 2007

We Live in Public, Ondi Timoner, 2009

Duane Hanson, Tourist II, 1988

Jeanne Vancoppenolle, eigen werk, 2017

Adam Simpson, untitled, 2009

Adam Simpson, larger than life, 2009
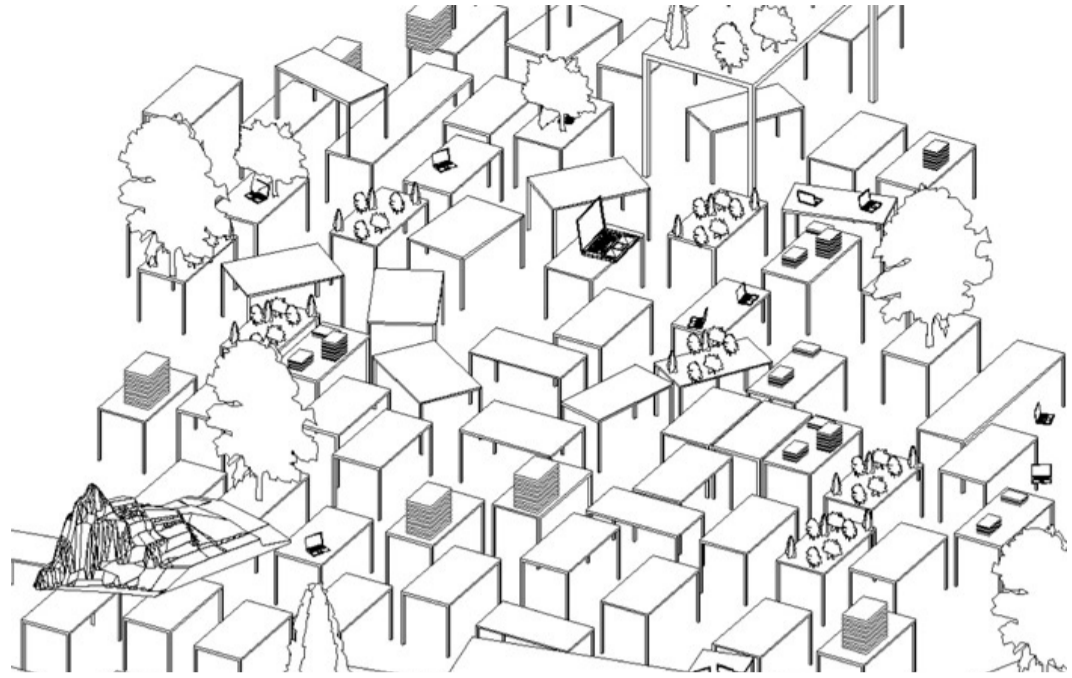
Point Supreme, City of tables, 2010

TVC Sint-Lucas, eindwerk, 2009
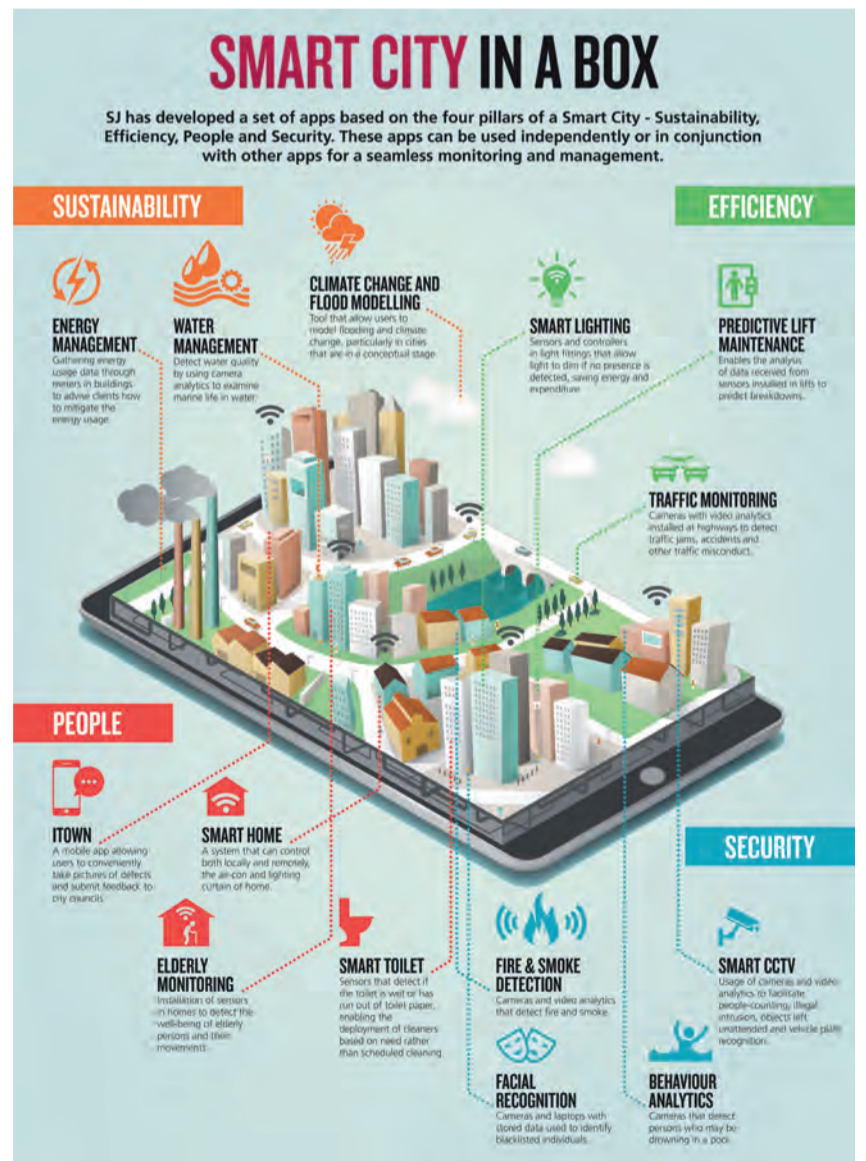
Surbana Jurong, smart city in a box, 2017

Ila Beka & Louise Lemoine, Selling Dreams, 2016

Second life virtual meeting, 2012
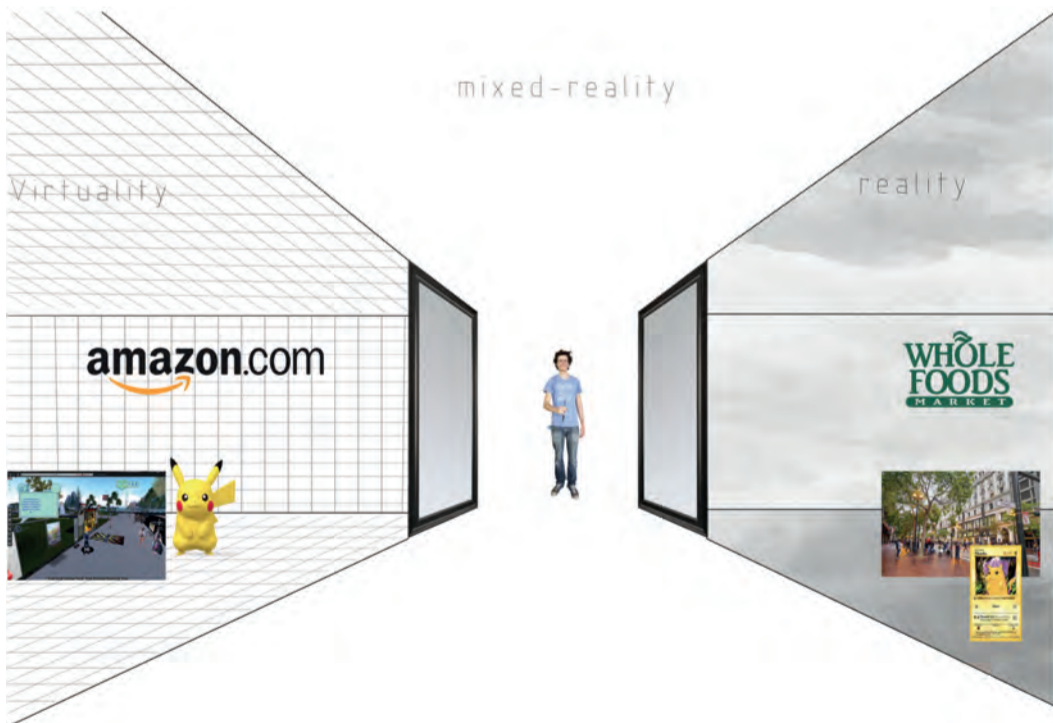
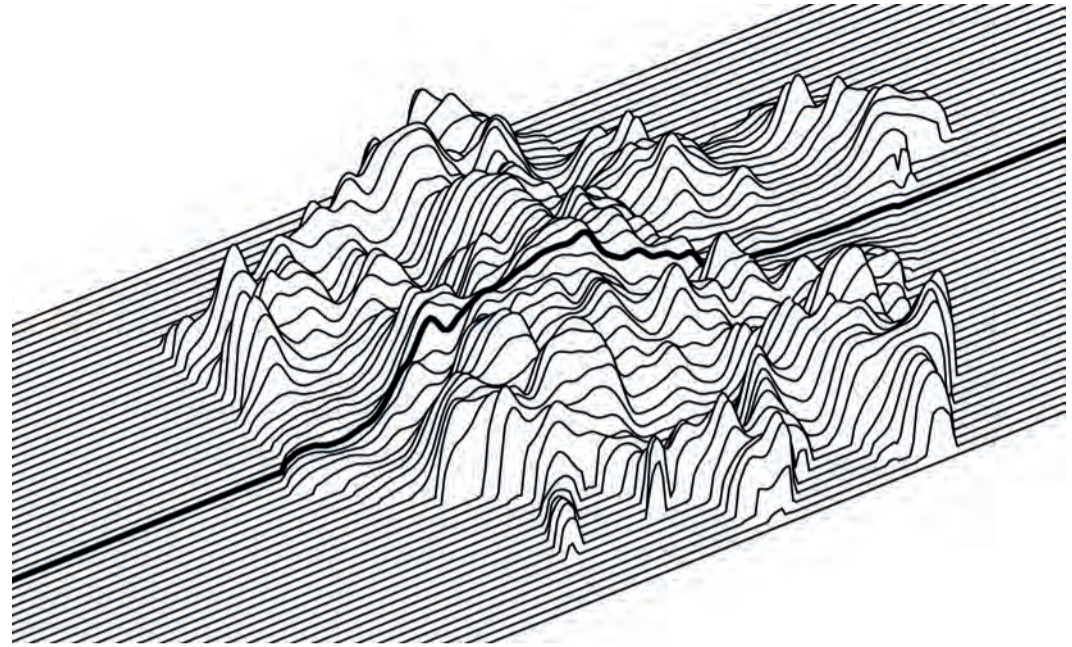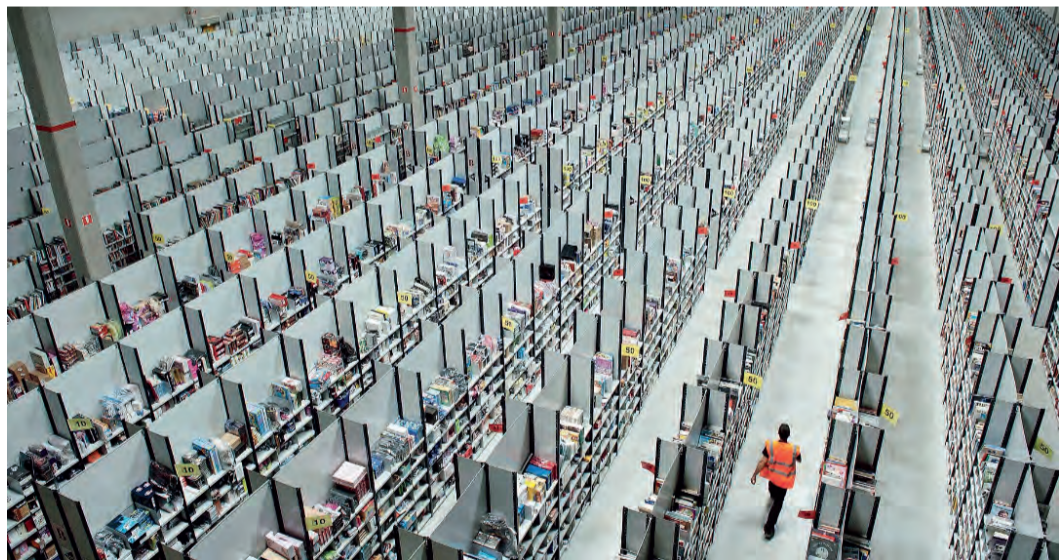Sivard Bremaud, eigen werk, 2017

Robo Librarian, Singapore, 2016
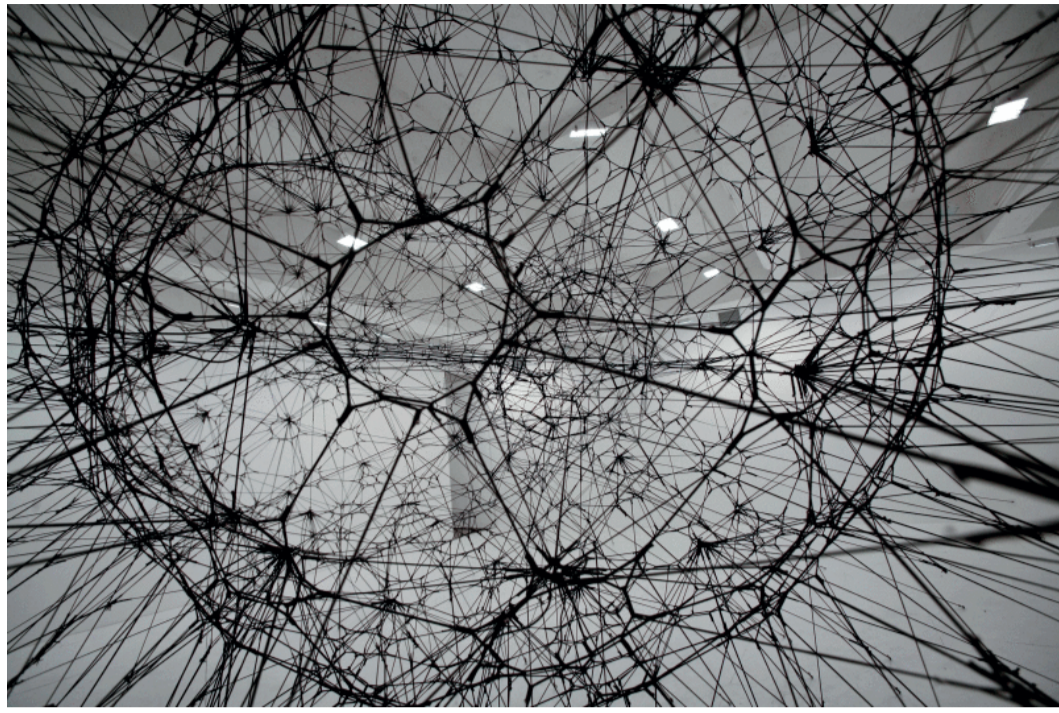
Tomas Saraceno, Cloud Cities, 2009

The Guardian, London rental prices, 2016

Amazonstorage, 2015

'they don't know why, where and who they are'
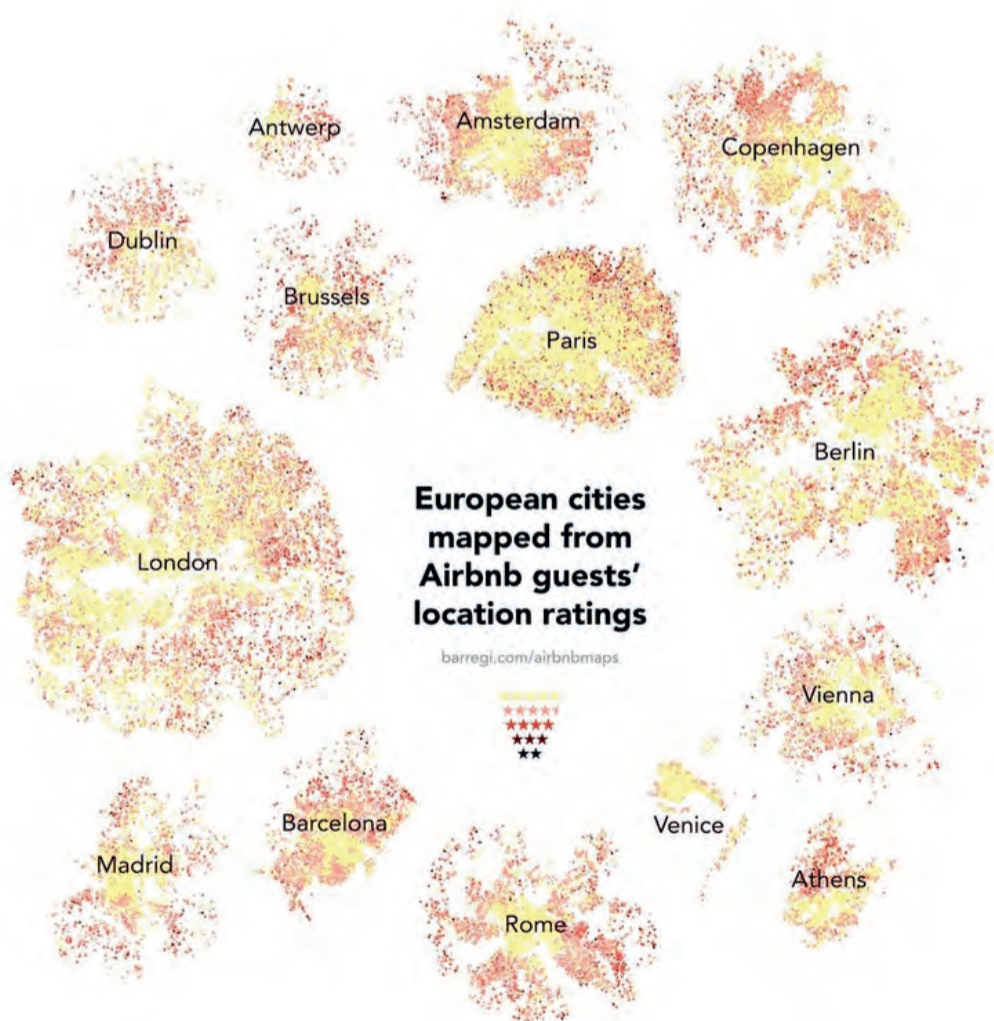
Rem Koolhaas, quote on tourism, 2006

Jacques Tati, Playtime, 1967

Tourism in Florence – How Gazing Tourists Changed the City Centre
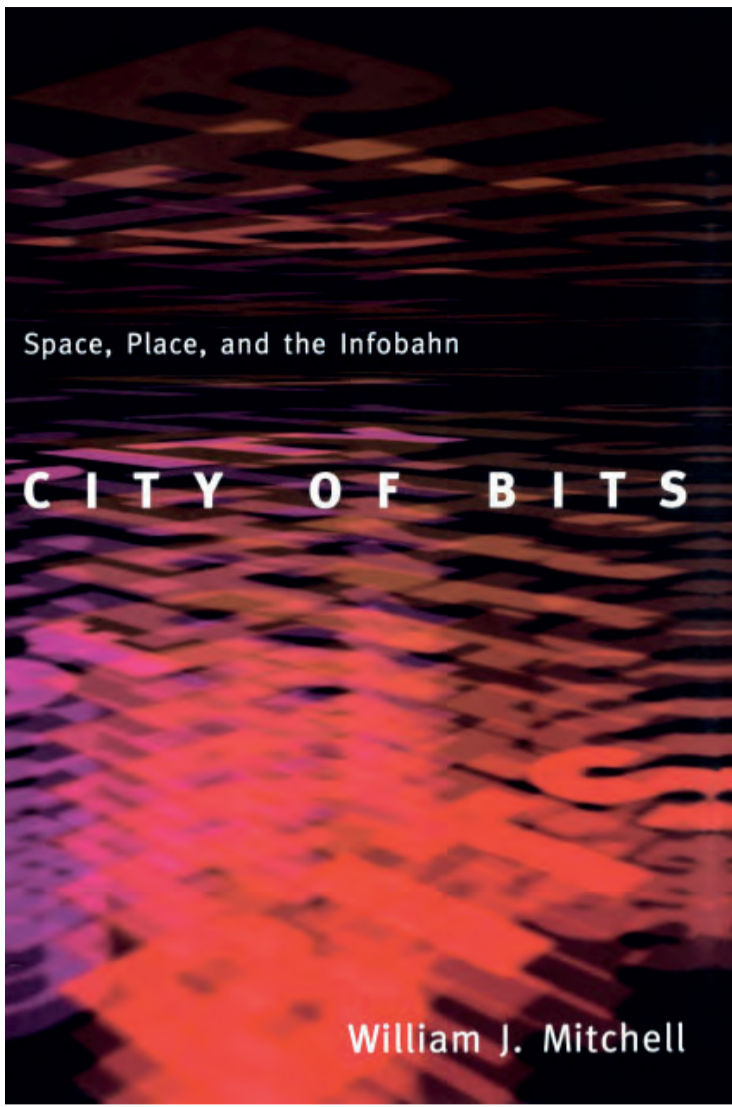
florenceheritage.wordpress.com, 2016
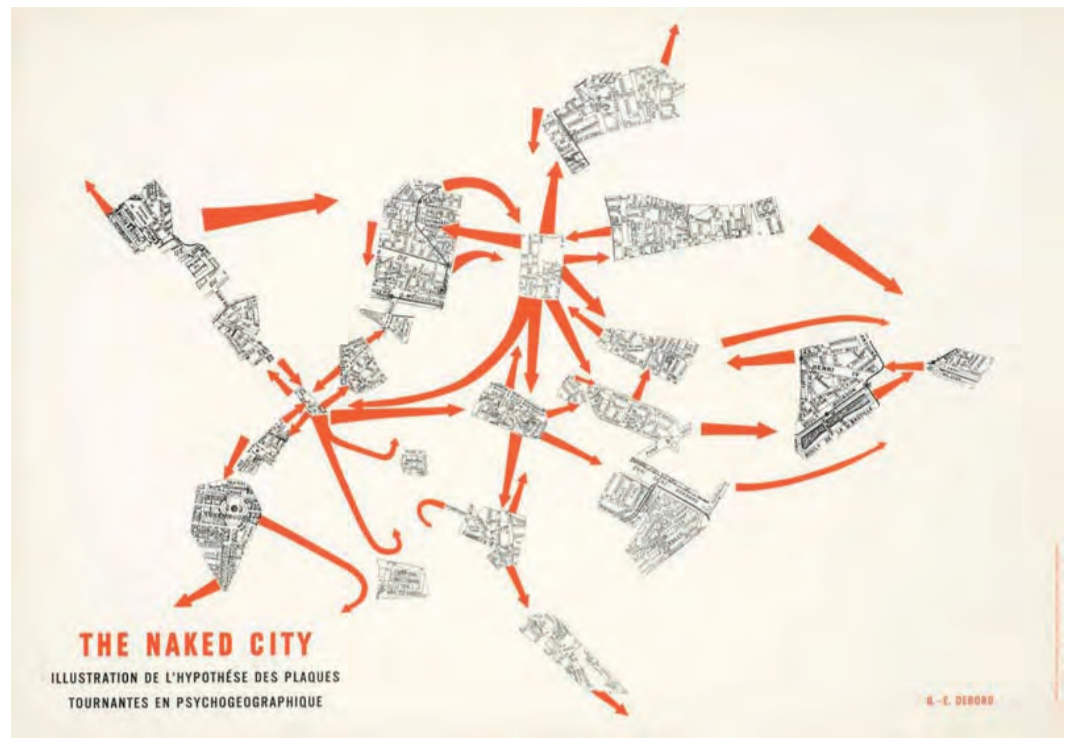
barregi.carto.com, ratings Airbnb, 2017

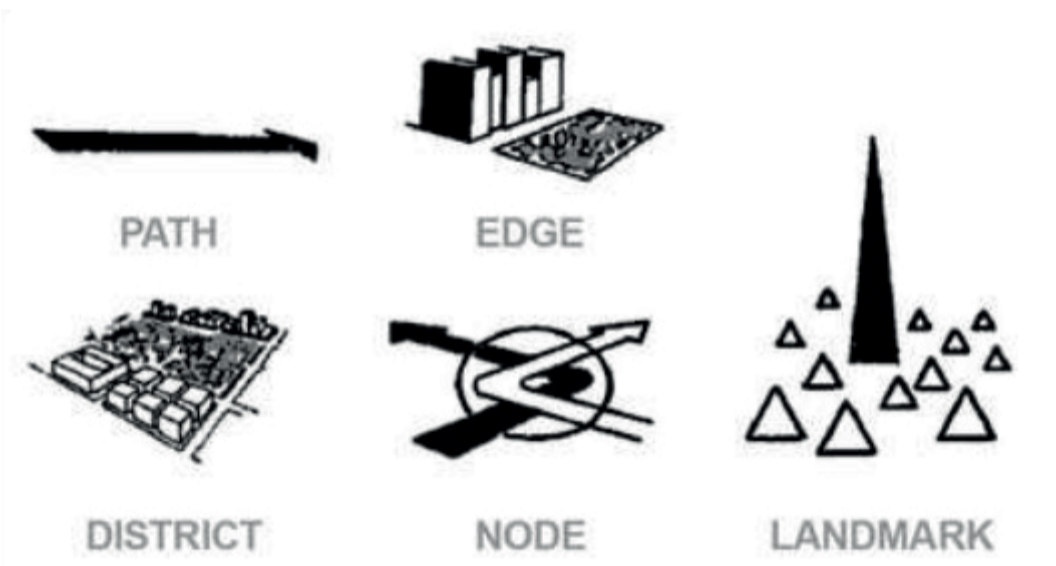Venessia.com, Welcome to Veniceland, 2010

William J Mitchell, City Of Bits, 2016

Guy Debord, The Naked City, 1972
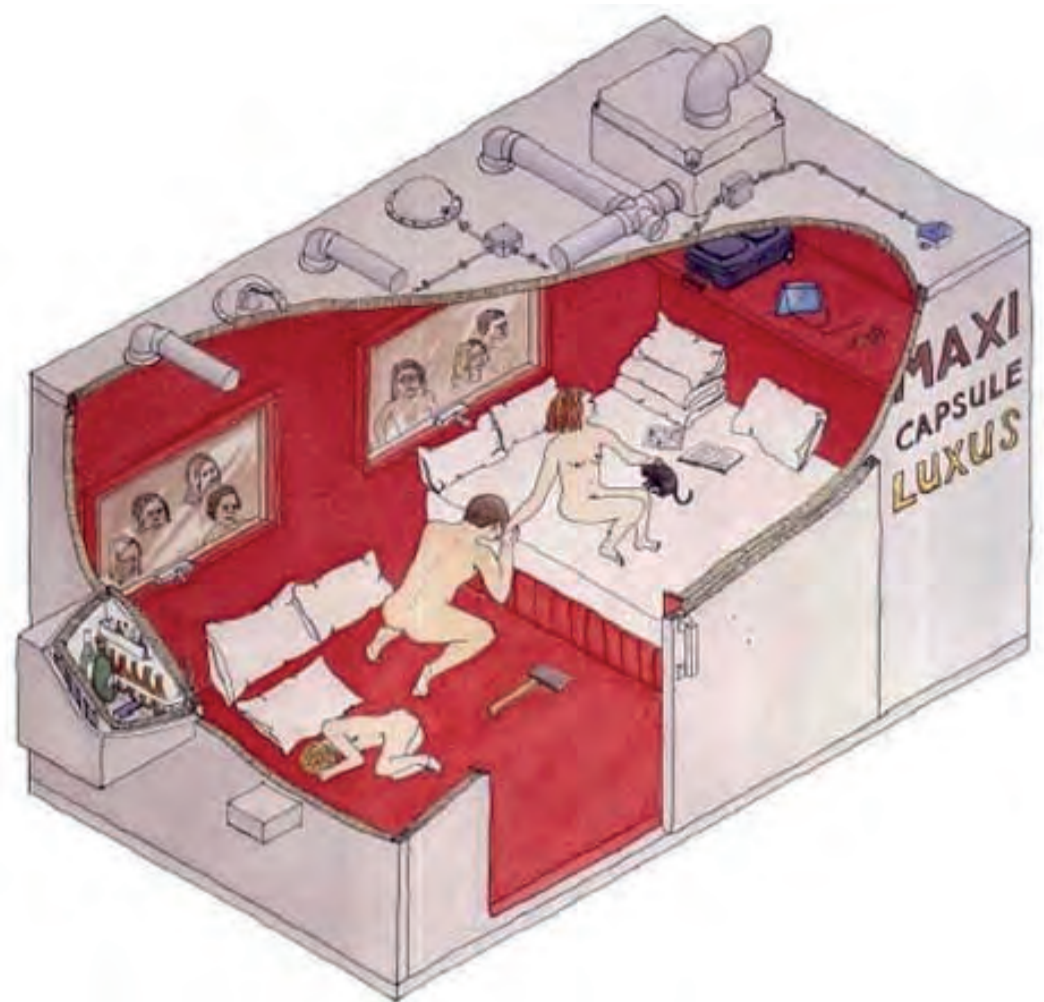
Kevin Lynch, Image of the city, 1960

Pixar, Wall-E, 2008

Steven Spielberg, Minority Report, 2002

Atelier van Lieshout, Maxi Capsule Hotel Luxus, 2002

"As a service" models become more and more feasible when the number of sensors that surround us increases. This development is often called the "Internet of Things."

But when we consider the Internet of Things from the perspective of disappearing products and the increase in new service models, we can effectively conclude that it is, in fact, the "Internet of No Things."

futurism.com/the-era-of-ownership-is-ending, 2017

07:00 De moeder staat op en gaat het ontbijt
klaarmaken in de   KEUKEN
07:15 Het kind staat op en gaat naar de   BADKAMER
07:30 De vader staat op en gaat naar de   BADKAMER
07:45 De vader en het kind ontbijten in de   KEUKEN
08:00 Het kind trekt zijn of haar jas aan in de HAL
en gaat naar school
08:15 De vader trekt zijn jas aan in de   HAL
en gaat naar kantoor
08:30 De moeder wast zich in de   BADKAMER
08:45 De moeder haalt de stofzuiger uit de   GANGKAST
en doet het huishouden (waarbij ze
door alle kamers van de woning komt,
die ik hier niet allemaal zal noemen)
09:30 De moeder neemt haar boodschappen-
tas in de   KEUKEN
en trekt haar jas aan in de   HAL
en gaat boodschappen doen
10:30 De moeder komt terug van boodschap-
pen doen en hangt haar jas op in de   HAL
10:45 De moeder kookt het middageten in de KEUKEN
12:15 De vader komt terug van kantoor en
hangt zijn jas op in de   HAL

Georges Perec, De Ruimte Rondom, 2008